



Weaving the Web(VTT) of Data

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Contributions

Agenda

- Large-Scale Common Crawl study of the state of Web video.

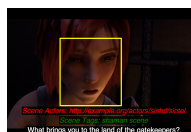
Common Crawl



- WebVTT conversion to RDF-based Linked Data.



- Online video annotation format and editor.



- Data and code.



Introduction

From `<OBJECT>` to `<video>`

- In the “ancient” times of HTML 4.01, the `<OBJECT>` tag was intended for allowing authors to make use of multimedia features like including video.
- To render data types they did not support natively—namely videos—user agents generally ran external applications and depended on plugins like Adobe Flash.



- Today, more and more Web video is powered by the native and well-standardized `<video>` tag that no longer depends on plugins (albeit some video codec and Digital Rights Management issues remain).
- HTML5 video has finally become a first class Web citizen.



Technologies Overview

WebVTT

- Straight-forward textual format for providing **subtitles** (translated speech), **captions** (hard-of-hearing), **descriptions**, **chapters**, and **metadata** for videos and audios.

WEBVTT



warning

00:01.000 --> 00:04.000

Never drink liquid nitrogen.

00:05.000 --> 00:09.000

It will perforate your stomach.

- We are especially interested in kind **metadata** tracks meant to be used from a scripting context and never directly displayed to the user.

Technologies Overview

JSON-LD

JavaScript Object Notation for Linked Data, allows for adding meaning to object properties by means of data contexts.

WEBVTT

cue1

00:00:00.000 --> 00:00:12.000



```
{
  "@context": "http://champin.net/2014/
    linkedvtt/demonstrator-context.json",
  "tags": ["wind scene", "opening credits"],
  "contributors": ["http://ex.org/sintel"]
}
```



- We embed JSON-LD as payload of **metadata** text tracks.

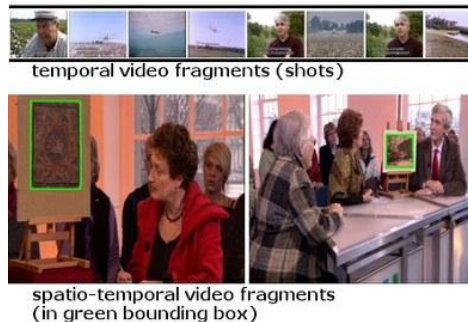
Technologies Overview

Media Fragments URI

- Allows for addressing fragments of videos.

Example: <http://www.example.org/video.webm#t=20,30>

Addresses a 10 seconds long media fragment, starting at 20 seconds and ending at 30 seconds.



Source: <http://community.mediamixer.eu/images/fragmentcreation/@@images/f85e14d0-ff52-4e47-8c4e-5b6db9001d00.jpeg>

Ontology for Media Resources

- Serves to bridge different description methods of media resources and to provide a core set of descriptive properties.

Common Crawl Study

Objectives

- Part of the objectives behind the *Web(VTT) of Data* is “to create a truly *interconnected global network* of and between videos containing *Linked Data pointers* to related content of all sorts, where *diverse views* are not filtered by the network bubble, but where *serendipitously new views* can be discovered by taking untrodden *Linked Data paths*.”
- In order to get there, we have conducted a large-scale study based on the Common Crawl corpus to get a better understanding of the *status quo* of *Web video and timed text track deployment*.

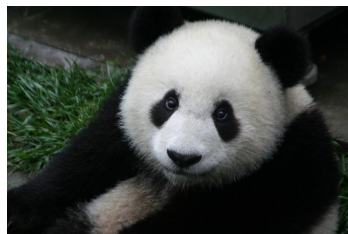
Common Crawl



Common Crawl Study

Video Statistics

- Analyzed the entire **148 terabytes** of crawl data using an Elastic Compute Cloud job whose code was made available as open-source.
- Rather than parse each document as HTML, we have tested them for the regular expression `<video[^>]*>(.*?)</video>`.
- We tested exactly **2,247,615,323 Web pages** that had returned a successful HTTP response to the Common Crawl bot.
- The job took five hours on 80 c1.xlarge machines and costed \$555.
- On these webpages, we detected exactly **2,963,766 <video> tags**, resulting in a **1.37 gigabyte raw text file** that we have made available.
- This means that on average only **≈0.132%** of all Web pages contain HTML5 video (we were not interested in proprietary Flash videos).

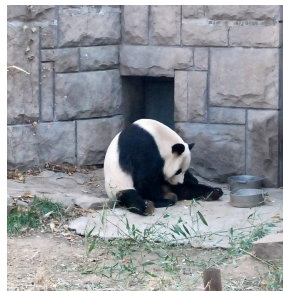


Source http://upload.wikimedia.org/wikipedia/commons/9/90/Giant_Panda_2.JPG

Common Crawl Study

Track Statistics

- From all 2,963,766 `<video>` tags, only **1,456** ($\approx 0.049\%$) had a `<track>` child node, and almost all had only exactly one.
- The overwhelming majority of all `<track>`s are unsurprisingly used for **subtitles** or **captions**.
- Almost no chapter usage was detected and neither **metadata** nor **description** usage at all.
- Looking at the languages used in the captions and subtitles, these were almost exclusively English and French
- About half of all `<track>` source attributes end with “vtt” or match `/\bvtt\b/gi`, about a quarter end with “srt”.

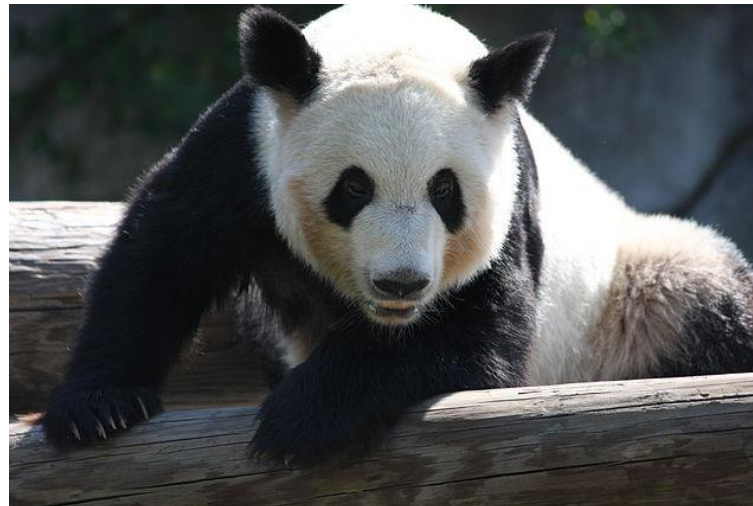


Source http://upload.wikimedia.org/wikipedia/commons/7/73/Giant_Panda_in_Beijing_Zoo.JPG

Common Crawl Study

Source Statistics

- The “same” video can be available in several encodings, realized through different `<source>` tags.
- The most common MIME types are `video/mp4` and `video/webm`. It is not uncommon that **one video has up to four sources** or more.
- Problematic because of identifiers.



Source: http://upload.wikimedia.org/wikipedia/commons/thumb/f/fa/Panda_bear_at_memphis_zoo.JPG/640px-Panda_bear_at_memphis_zoo.JPG

Common Crawl Study

Implications for Linked Data

```
<div about="kitten.jpg">  
    
  <a rel="license" href="http://cc.org/licenses/by-sa/3.0/">  
    Creative Commons Attribution Share-Alike 3.0  
  </a>  
</div>
```

```
<div about="kitten.mp4">  
  <video>  
    <source src="kitten.mp4" />  
    <source src="kitten.webm" />  
  </video>  
  <a rel="license" href="http://cc.org/licenses/by-sa/3.0/">  
    Creative Commons Attribution Share-Alike 3.0  
  </a>  
</div>
```

WebVTT conversion to Linked Data

RDF Schema Ontology and WebVTT Conversion

- WebVTT spec defines a semantics for its syntax in terms of how Web browsers should process such tracks via an underlying data model.
- This data model can easily be mapped to RDF-based Linked Data, and thus allowing for many other usage scenarios for this data.
- Propose an RDF Schema ontology conveying WebVTT data model.
- Takes the URL of any WebVTT file, the contents of a raw WebVTT file, or a YouTube URL of any video with closed captions as an input, and applies the conversion from WebVTT to Linked Data on-the-fly.
- **Ontology:**
<http://champin.net/2014/linkedvtt/onto#>
- **LinkedVTT conversion tool code:**
<https://github.com/pchampin/linkedvtt>

WebVTT Linked Data interpreter

Interpreter Input

WebVTT IRI

Video IRI

Context IRIs

Output format ☒ Display in browser

Output type

Fork me on GitHub

Examples

- [Example 1](#)
- [Example 2](#)

Find more

- [Get linkedvtt on github](#)

WebVTT conversion to Linked Data

1) Subtitles/Captions: Start with WebVTT

WEBVTT



warning

00:01.000 --> 00:04.000

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00:05.000 --> 00:09.000

It will perforate your stomach.

WebVTT conversion to Linked Data

2) Subtitles/Captions: Convert WebVTT cues to RDF nodes

WEBVTT



<#id=warning>

00:01.000 --> 00:04.000

Never drink liquid nitrogen.

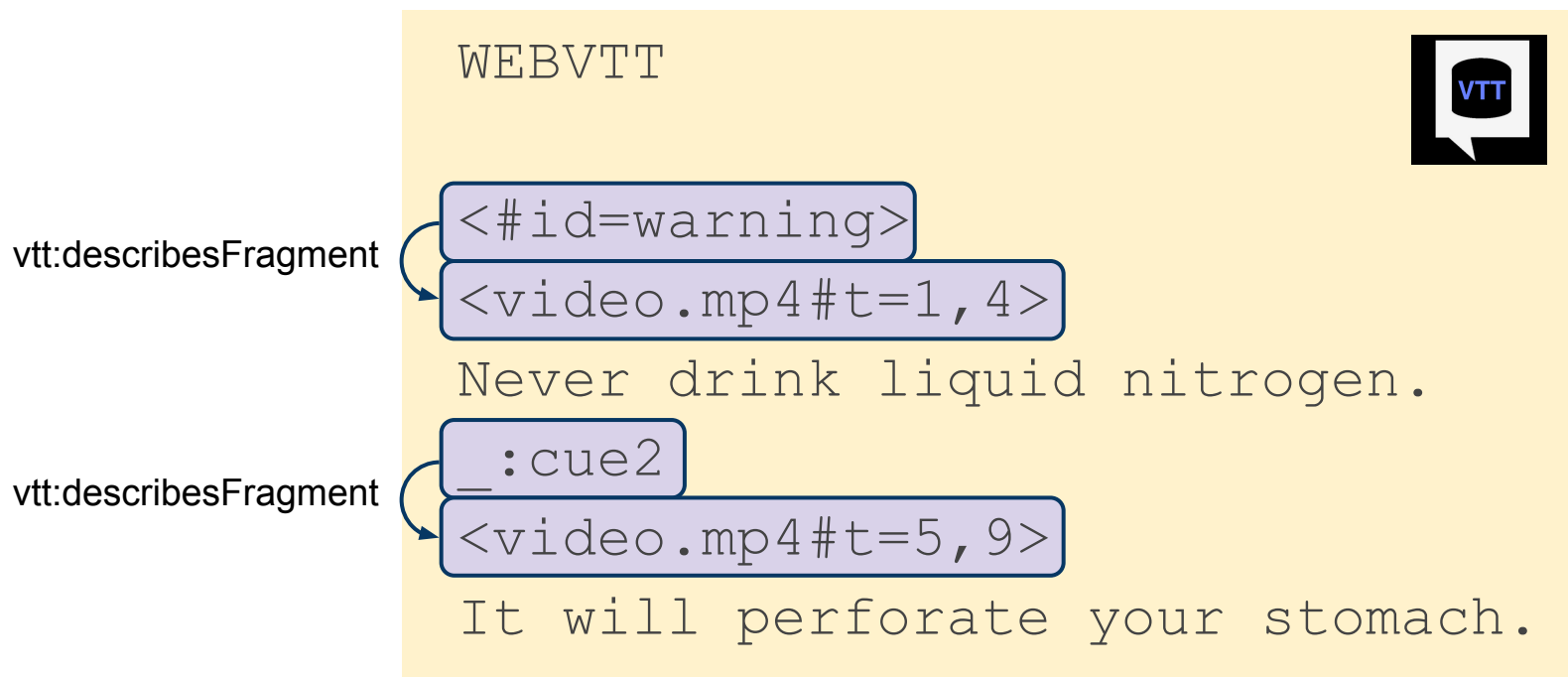
_:cue2

00:05.000 --> 00:09.000

It will perforate your stomach.

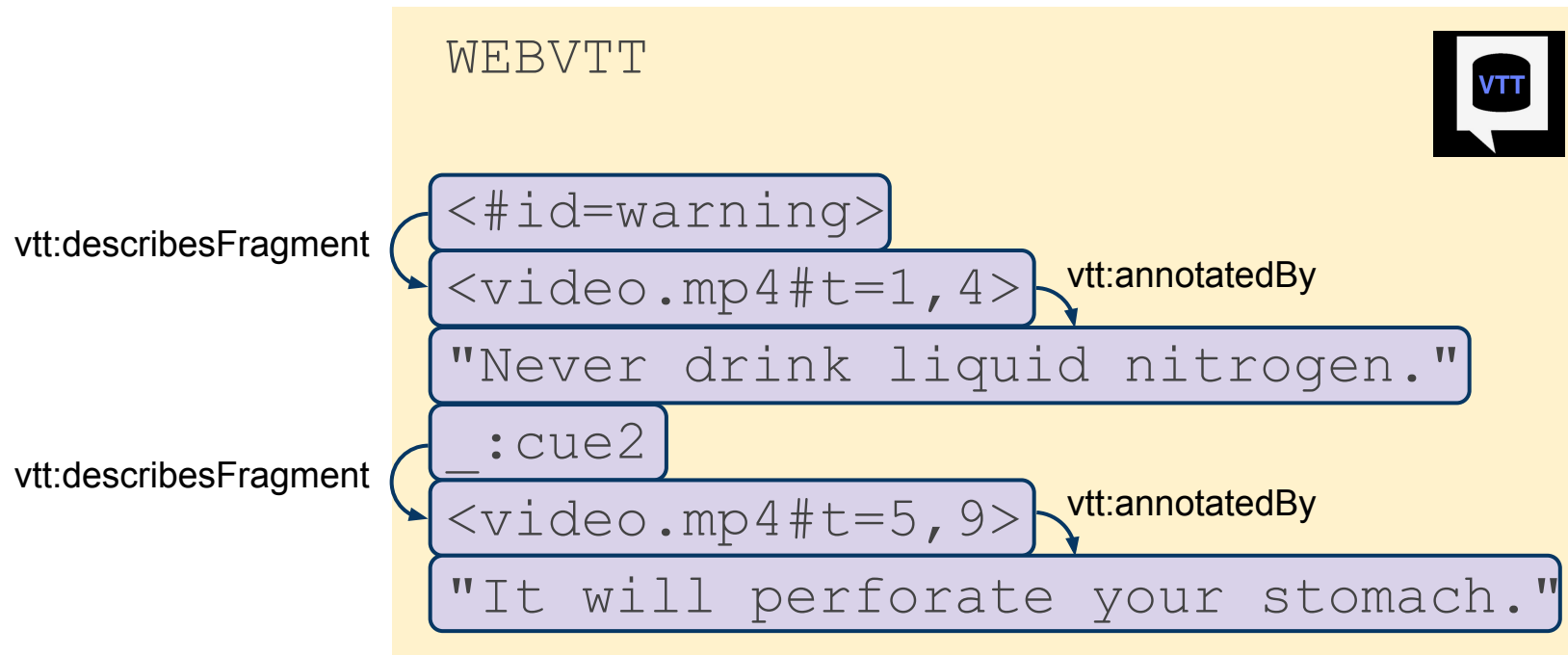
WebVTT conversion to Linked Data

3) Subtitles/Captions: Convert fragments to Media Fragment URIs and link



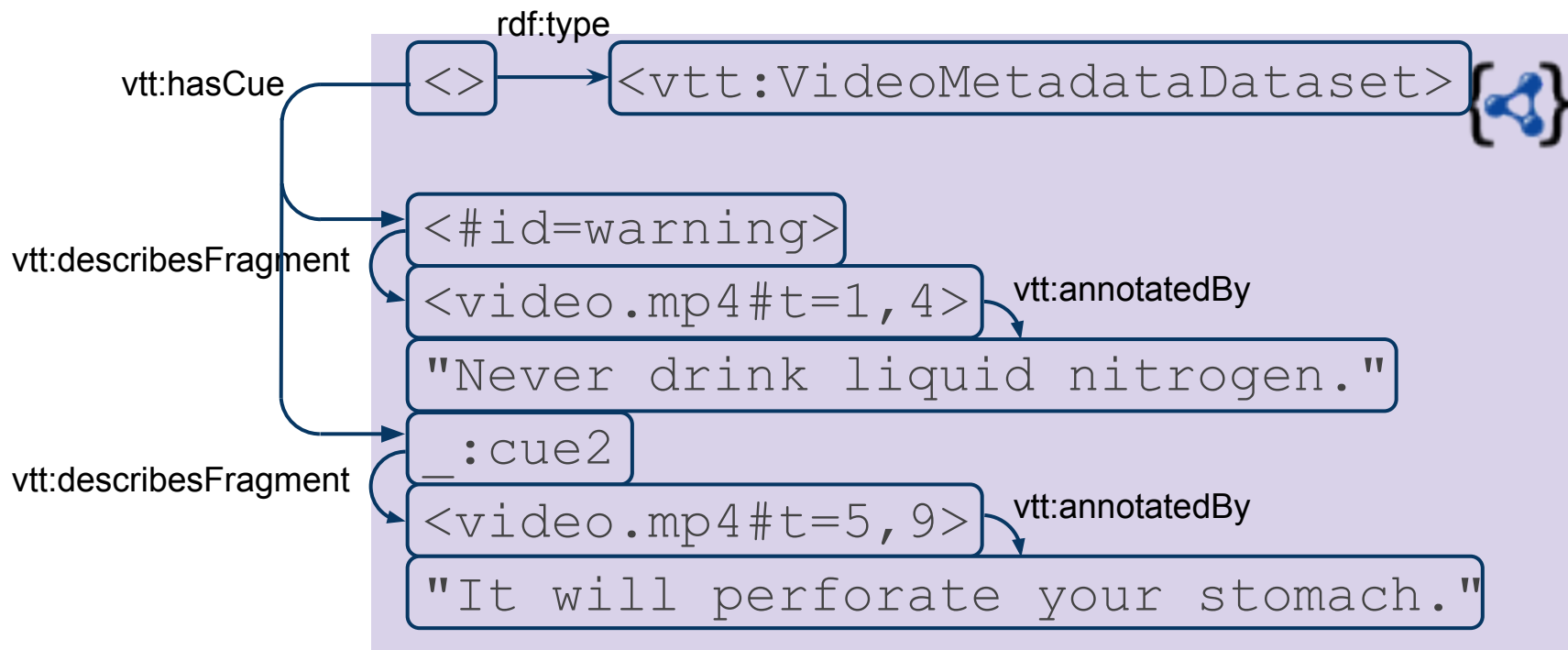
WebVTT conversion to Linked Data

4) Subtitles/Captions: Convert payload to literal and link



WebVTT conversion to Linked Data

5) Subtitles/Captions: Resulting RDF graph (flat)



WebVTT conversion to Linked Data

1) Metadata: Special treatment for JSON-LD payloads

00:00:00.000 --> 00:00:12.000



```
{  
  "@context": "http://champin.net/2014/  
    linkedvtt/demonstrator-context.json",  
  "tags": ["wind scene", "opening credits"],  
  "contributors": ["http://ex.org/sintel"]  
}
```

WebVTT conversion to Linked Data

2) Metadata: Convert JSON-LD keys & values to predicates & objects

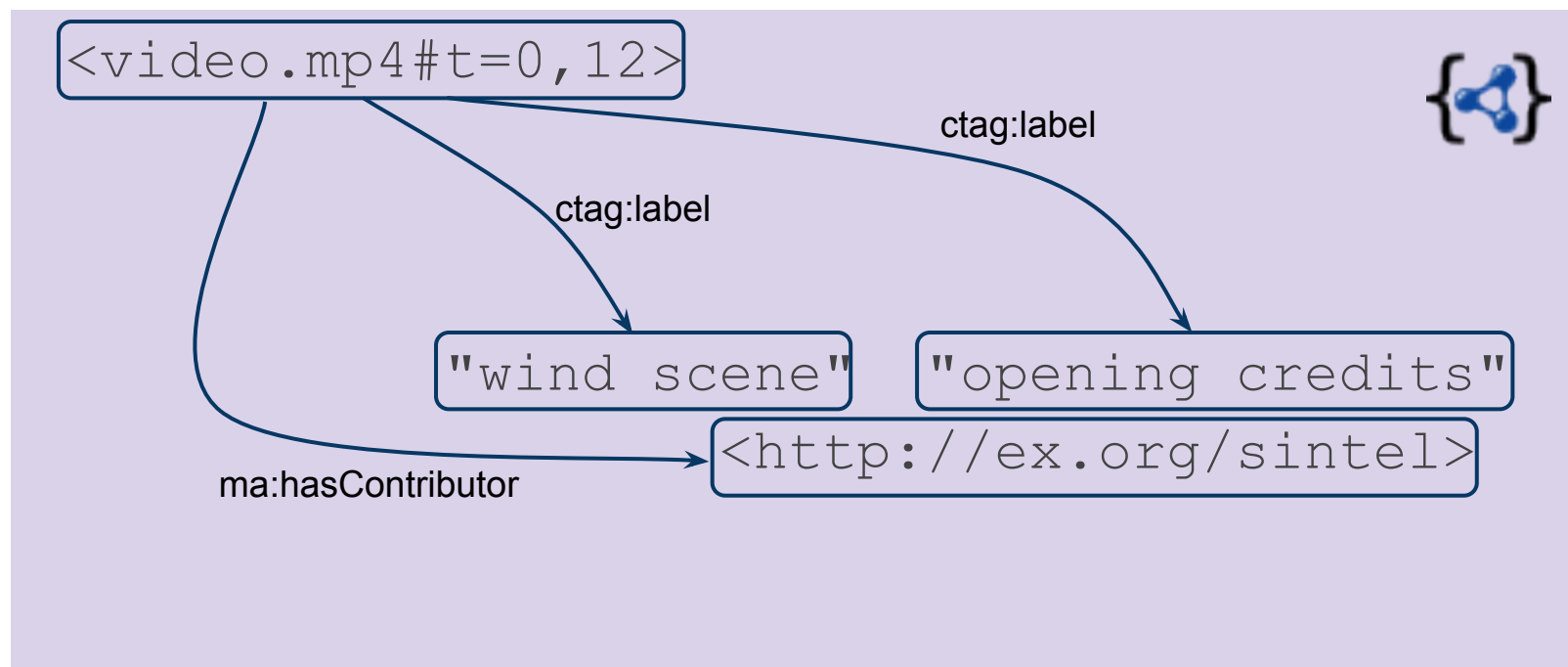
```
<video.mp4#t=0,12>
```



```
{  
  "@context": "http://champin.net/2014/  
    linkedvtt/demonstrator-context.json",  
  "tags": ["wind scene", "opening credits"],  
  "contributors": [<http://ex.org/sintel>]  
}
```

WebVTT conversion to Linked Data

3) Metadata: Resulting RDF graph per cue



WebVTT Editor

Implementation of the Annotation Model

- We have implemented the annotation model in form of a video editor prototype available at <http://tomayac.com/postdoc/webvtt-demonstrator/>.
- Semantic Annotation Types:
 - **Plain Text Tags** Annotations of type **tags** allow for adding plain text tags to a media fragment. They are interpreted as Common Tag format ctag:label.
 - **Semantic Tags** Annotations of type **semanticTags** allow for adding semantic tags to a media fragment.
 - **Contributors** The **contributors** annotation type allows for denoting the contributors in a media fragment, like its actors.
 - **Summary** The **summary** annotation type allows for summarizing a media fragment.

Implementation of the Annotation Model

- Presentation-Oriented Annotation Types:
 - **Visual Effect** Annotations of type **visualEffect** allow for applying visual effects in the syntax of Cascading Style Sheets (CSS) to a media fragment.
 - **Audial Effect** The **audialEffect** annotation type allows for applying audial effects to a media fragment.
 - **Playback Rate** The **playbackRate** annotation type allows for specifying the effective playback rate of a media fragment.
 - **HTML Overlay** Via the **htmlOverlay** annotation type, overlays in freeform HTML code can be added to a media fragment.



Q Elements Network Sources Timeline Profiles »
🔍 ⚙️ 🖨️ 📄

```

<?xml version="1.0" encoding="UTF-8" ?>
<html>
  <head>
    <h1>WebVTT editor</h1>
  </head>
  <div id="editor">
    <video width="854" height="480" controls>
      <source src="trailer.mp4">
      <track src="subtitles_en-US.vtt" label="English subtitles" kind="subtitles" srclang="en-US" default></track>
      <track src="subtitles_de-DE.vtt" label="Deutsche Untertitel" kind="subtitles" srclang="de-DE"></track>
      <track src="metadata.vtt" label="Metadata" kind="metadata"></track>
    </video>
    <p>...</p>
    <div id="activeCues">...</div>
    <form class="...">...</form>
  </div>
  <div id="code" class="...">
    <script src="MetadataCue.js"></script>
    <script src="WebVttDocument.js"></script>
    <script src="Video.js"></script>
    <script src="CueEditor.js"></script>
    <script src="main.js"></script>
    <div class="highlight" style="left: 433px; top: 190px; width: 200px; height: 200px;"></div>
  </div>
</html>

```

html body div#editor video **track**

Styles Properties DOM Breakpoints Event Listeners

element.style {
 }

Inherited from **html**

html, input {
 font-family: Verdana, Arial, sans-serif;
 font-size: 11pt;
 }

margin

border

padding

auto x auto

display: inline;
 font-family: Verdana, Arial, sans-serif;
 font-size: 18px;
 height: auto;
 width: auto;

NOTE

```

{
  "#context": "http://example.org/json-ld/contexts/context.jsonld",
  "title": "Sintel-Trailer",
  "license": "http://creativecommons.org/licenses/by/3.0/",
  "width": 854,
  "height": 480
}

cue1
00:00:00.000 --> 00:00:12.000
{
  "#context": "http://example.org/json-ld/contexts/context.jsonld",
  "tags": ["wind scene", "opening credits"],
  "actors": [{"http://example.org/actors/sintel/sintel"},
  "style": "-webkit-filter: grayscale(100%)",
  "playbackRate": 3.0,
  "volume": 0.1
}

cue2
00:00:12.000 --> 00:00:13.500
{
  "#context": "http://example.org/json-ld/contexts/context.jsonld",
  "actors": [{"http://example.org/actors/sintel/shaman"}],
  "spatialFragment": "xywh=350,120,200,200"
}

cue3
00:00:12.000 --> 00:00:15.000
{
  "#context": "http://example.org/json-ld/contexts/context.jsonld",
  "tags": ["shaman scene"],
  "style": "-webkit-filter: grayscale(0%)",
  "playbackRate": 0.5,
  "volume": 1.0
}

cue4
00:00:14.000 --> 00:00:15.500
{
  "#context": "http://example.org/json-ld/contexts/context.jsonld",
  "actors": [{"http://example.org/actors/sintel/sintel"}],
  "spatialFragment": "xywh=280,120,200,220"
}

cue5
00:00:15.000 --> 00:00:18.500
{
  "#context": "http://example.org/json-ld/contexts/context.jsonld",
  "tags": ["fight scene"],
  "actors": [{"http://example.org/actors/sintel/sintel"}],
  "style": "-webkit-filter: grayscale(100%)",
  "playbackRate": 3.0,
  "volume": 0.1
}

cue6
00:00:18.500 --> 00:00:20.500
{
  "#context": "http://example.org/json-ld/contexts/context.jsonld",
  "tags": ["searching scene"],
  "actors": [{"http://example.org/actors/sintel/sintel"}],
  "style": "-webkit-filter: grayscale(0%)",
  "playbackRate": 1.0,
  "volume": 1.0
}

cue7
00:00:20.500 --> 00:00:36.500
{
  "#context": "http://example.org/json-ld/contexts/context.jsonld",

```

<https://github.com/tomayac/postdoc/tree/master/demos/webvtt-demonstrator>

WebVTT Editor



Conclusions

- ***How many videos are there?***

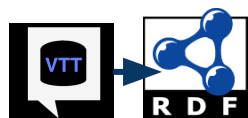
Large-Scale Common Crawl study of the state of Web video.

Common Crawl



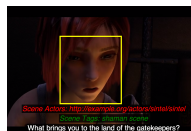
- ***How can we deal with the videos that are there?***

WebVTT conversion to RDF-based Linked Data.



- ***How can we facilitate the generation of more video metadata?***

Online video annotation format and editor.



- ***Do you believe us?***

Data and code.



Thank you

Resources

- These slides: <http://bit.ly/weaving-webvtt>.
 - **Common Crawl Study and Data:** <https://github.com/tomayac/postdoc/tree/master/demos/warczenschwein>.
 - **LinkedVTT Conversion Tool:** <https://github.com/pchampin/linkedvtt>.
 - **WebVTT Editor:** <https://github.com/tomayac/postdoc/tree/master/demos/webvtt-demonstrator>.
-

Backup Slides

- **Common Crawl Details**
- **Nested WebVTT lifting**
- **WebVTT metadata headers**

Common Crawl Study

Technical Details

- Crawl raw data is stored in the Web ARChive format (WARC), an evolution of the previously used Archive File Format (ARC).
- Each crawl run is hierarchically organized in segments directories that contain the WARC files with HTTP requests and responses for fetches.
- While the Common Crawl corpus gets bigger with each crawl run, it obviously **does not represent the “whole Web”**.
- Common Crawl apparently decides on the to-be-included pages based on an implementation of the **PageRank algorithm**, albeit the inclusion strategy is unknown—despite the foundation’s focus on transparency.



Common Crawl Study

About Common Crawl

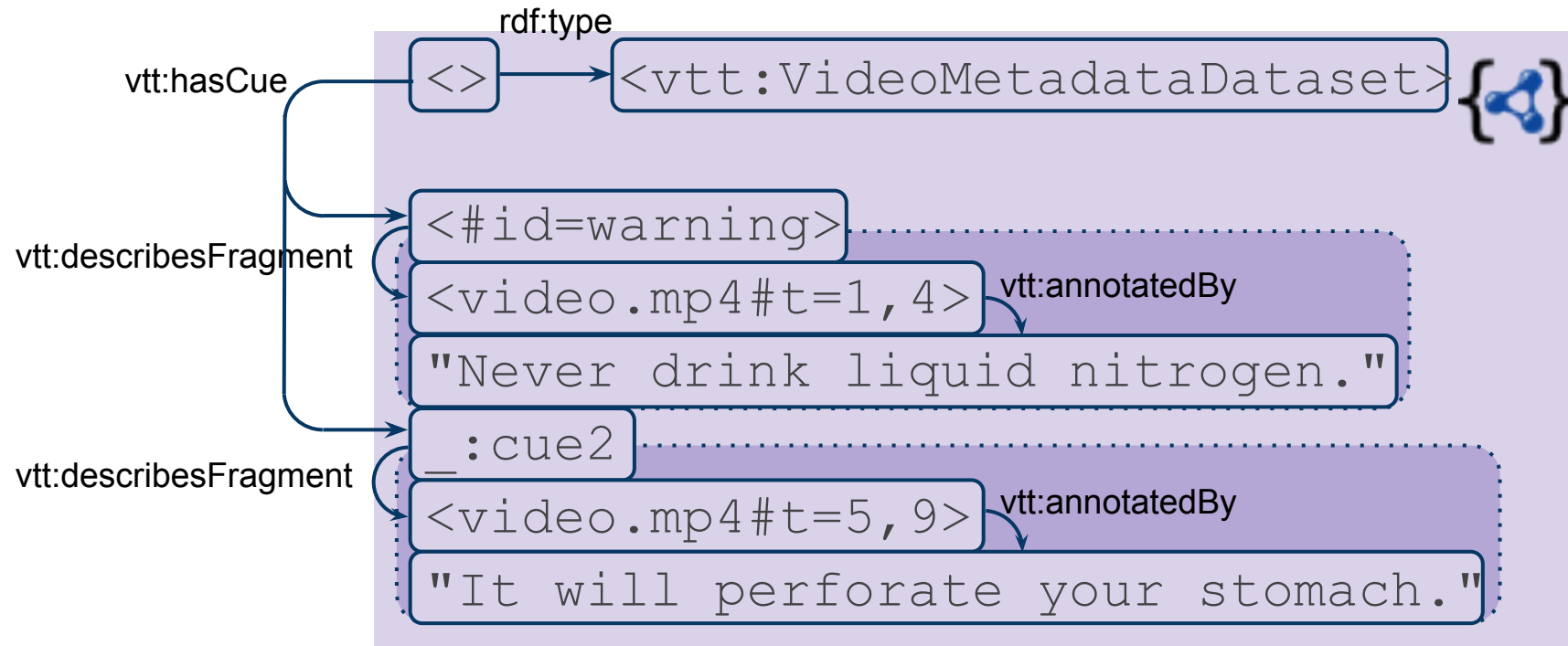
- The Common Crawl Foundation is a non-profit organization founded in 2008 by Gil Elbaz.
- Its objective is to democratize access to Web information by producing and maintaining an open repository of Web crawl data that is universally accessible and analyzable.
- All Common Crawl data is stored on Amazon Simple Storage Service (Amazon S3) and accessible to anyone via Amazon Elastic Compute Cloud (Amazon EC2).
- The, at time of writing, latest dataset was collected at the end of 2013, contains approximately **2.3 billion Web pages** and is **148 terabyte** in size.

Common Crawl



WebVTT conversion to Linked Data

How it works 4/4 (nested)



WebVTT conversion to Linked Data

Proposed WebVTT Metadata Headers

- **@base** Sets the base URI used for resolving relative URIs. This applies to any relative URIs that would be found in the JSON-LD descriptions, but also to generate URIs for cues based on their identifiers. It defaults to the URI of the WebVTT file.
- **@context** This key can be used multiple times; each value is the URI of a JSON-LD context that should be used to interpret the JSON payloads in the WebVTT file.
- **@video** Sets the URI for the video for generating media fragment URIs. If not present, the video URI must be provided externally, *e.g.*, via the `<video src>` attribute of the video containing the WebVTT track.